

Race Route Survey

Race Event **Sea 2 Sky**

Date of Survey February 2024

Distance/Race **10 K race**

Notes

Start time **6.30pm (Walkers)**

7.30pm (Runners)

D = Directional

G = Gate

C&T = Cones & Tape

SG = Spray Ground

M = Marshall

FA = First Aider location

HE = House Entrance

P = Police

RC = Road Crossing

PC = Path Crossing

TRC = Track Road Crossing

Item	Reason for sign etc	Special Additional Notes	Distance point	Approx earliest time	Approx latest time	marshal required	Other controls
1	PC	Off Beach onto Promenade	0.09			M	C&T
2	RC	Through Gate at path onto Main St	0.10			M & P	
3	RC	Past Causeway Road	0.11			M	
4	RC	Donard park entrance (Kilkeel Side)	0.31				
5	RC	Rock entrance 1	0.40				
6	RC	Rock entrance 2	0.49				
7	RC	King St 1	0.63				
8	RC	Harbour Inn	0.91				
9	RC	Turn right off Kilkeel Rd onto King St	1.33			M & P	
10	RC	Turn Left onto Integrate school Road	2.02			M & P	C&T
11	TC	Turn left into Donard Forrest	2.12			M	C&T
12	TC	Lower River Bridge	2.30			M	C&T
13	TC	Road track junction just past bridge	2.32				C&T/SG
14	TC	YMCA Entrance	2.34				C&T/SG
15	D	1st Gate on track	2.38				SG
16	D	Gate past Animal Sanctuary	2.69				SG
17	D	Water Station (Volunteers for water 4no)	2.82			Mx4	C&T
18	D	1st track to Bonneys	3.18				C&T/SG
19	D	2nd track to Bonneys	3.29				C&T/SG

20	D	Gravel heap	3.35				C&T/SG
21	D	White Bungalow	3.40			M	C&T/SG
22	D	Cattle gate NO 1	3.43				C&T/SG
Item	Reason for sign etc	Special Additional Notes	Distance point	Approx earliest time	Approx latest time	marshal required	Other controls
23	D	Stone Pump House no1	3.51				SG
24	D	Left at Stone wall	3.59				
25	D	Right at Dog Leg to Stone wall	3.71				
26	D	Small Iron Gate	3.76				
27	D	Cattle gate NO 2 Turn Right onto bardons Road	4.00			M & FA	
28	D	Cattle gate NO 3 at Bardons Road	4.04				
29	RC	Right onto Tullybrannigan Rd	4.25			M&P	
30	RC	Left onto Tipperary lane	4.43			M&P	
31	D	Gate at Toners House	4.87				SG
32	D	Gate at end of Tipperary Lane left onto the mile	5.18			M&P	
33	RC	Cross over Mile bridge & into New Park	5.22			M	SG
34	PC	At Junction of play Park	5.32				SG
35	PC	At Junction close by	5.36				SG
36	PC	Start of Steel Pedestrian Bridge No1	5.48				SG
37	PC	End of Steel Pedestrian Bridge No1	5.51				SG
38	PC	Start of Steel Pedestrian Bridge No2	5.59				SG
39	PC	End of Steel Pedestrian Bridge No2	5.62				SG
40	PC	Left to Shimna Rd	5.63				SG
41	RC	Shimna Rd Junction	5.64			M&P	
42	PC	Left at Castlepark	5.65				
43	D	Boating Office Hut	5.68				
44	RC	Main ST down side of Yumi	5.75			M&P	
45	PC	Turn right to follow main Promenade route to Spike	5.83			M	
46	PC	Turn left to go round back of Newcastle centre	5.92				
47	PC	Turn Left for straight down to finish at Spike	6.04				
48	END	FINISH AT SPIKE	6.20			Mx4	C&T



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